

CS 121 – Lab #9 – Function practice

The purpose of today's lab is to create simple functions, and write function calls for them. You will see how parameters are used by a function, and how return values are used by the main program. On your USB drive or account, create a new directory called lab09. You will create 2 programs today. Open Anaconda Spyder as usual.

Part 1: Financial functions

This program will be called finance.py. Let's write functions that perform three useful financial computations. Each function will implement an important formula from the world of personal finance: compound interest, future value of an annuity, and a loan payment. Here are the respective formulas.

The formula for compound interest is:

$$FV = PV (1 + i)^n$$

where PV is how much money you start with, n is the number of years, and i is the interest rate expressed as a decimal.

The formula for the future value of an annuity is:

$$FV = amount \frac{(1 + i)^n - 1}{i}$$

where amount is how much money is invested per year, n is the number of years, and i is the interest rate expressed as a decimal.

And the formula for calculating a monthly loan payment is:

$$PMT = PV \frac{i}{1 - (1 + i)^{-n}}$$

where PV is the amount of money being borrowed, n is the number of monthly payments, and i is the *monthly* interest rate expressed as a decimal.

Inside finance.py, create three functions. Suitable names for these functions are: compound, annuity, and loan. All three functions will take three parameters: an amount of money, a number of years, and an interest rate. You should assume that when the interest rate is passed as a parameter, it will be expressed as a percentage. For example, 5 per cent will be represented as 5. Your functions will need to convert this to a decimal.

Underneath your three functions, you can write the *main program*. It should call each function and print the result in a complete sentence such as "The future value is \$ 92.50" or "The loan payment is \$ 18.68". The function calls should determine the following.

- If I have \$1,000 earning 7% interest compounded for 10 years, how much money will the account grow to?
- The IRS allows people to invest \$19,000 per year into their 401(k) plan. If I invest \$19,000 each year earning 3%, how much money will I have after 30 years?

- To finance the purchase of a house, I need to borrow \$100,000 for 15 years at 5%. What will my monthly loan payment be?

Part 2: Calling a function from inside a loop

Begin by creating a second source file.

1. Write a function called `fun1` that takes one real-number parameter. Let's say the parameter is called `x`. The function should return the value $3x^2 - 2x + 1$.
2. In your main program, let's evaluate `fun1` for all integer values from 1 to 10 inclusive. In pseudocode, our plan is to do this:


```
for i = 1 to 10,
    print both i and fun1(i)
```
3. Let's add another function to the top of the program. Write a function called `fun2`. It also takes a single real-number parameter, which we can call `x`. The function should return the value X^{-x} . Remember that you can use `**` to perform exponentiation in Python.
4. The `fun2` function is studied in calculus. For example, we may want to know where this function reaches its maximum value. It is somewhere between $x = 0$ and $x = 1$. Let's print a data table for `fun2` that evaluates for each hundredth from 0.01 to 1.00. In other words, we should call `fun2` on 0.01, 0.02, 0.03, etc. all the way up to 1.00. The pseudocode looks like this:


```
for i = 0.01 to 1.00, incrementing by .01,
    print both i and fun2(i)
```

If you use a for-loop, remember that the `range()` function only accepts integers.

5. Modify the code for the loop that you just wrote. We want to keep track of the (nearly) exact location of the maximum value of `fun2`. It would go something like this:

```
max_i = 0.01
max_value = fun2(0.01)
for i = 0.01 to 1.00, incrementing by .01,
    print both i and fun2(i)
    if fun2(i) > max_value,
        update both max_i and max_value
```

At the end of the program, tell the user at what value of `i` `fun2` achieved its maximum, and what that maximum value was.

When you are ready, please show your results to the instructor or lab aide. You're done!